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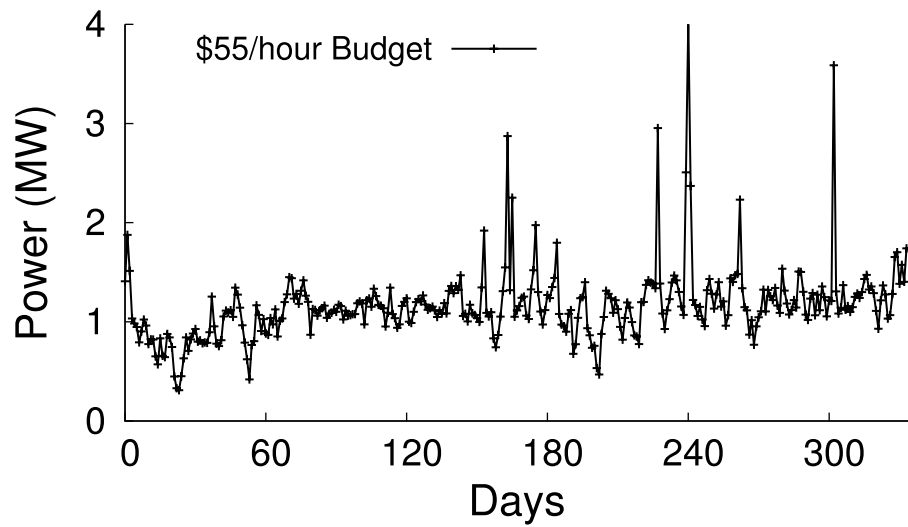
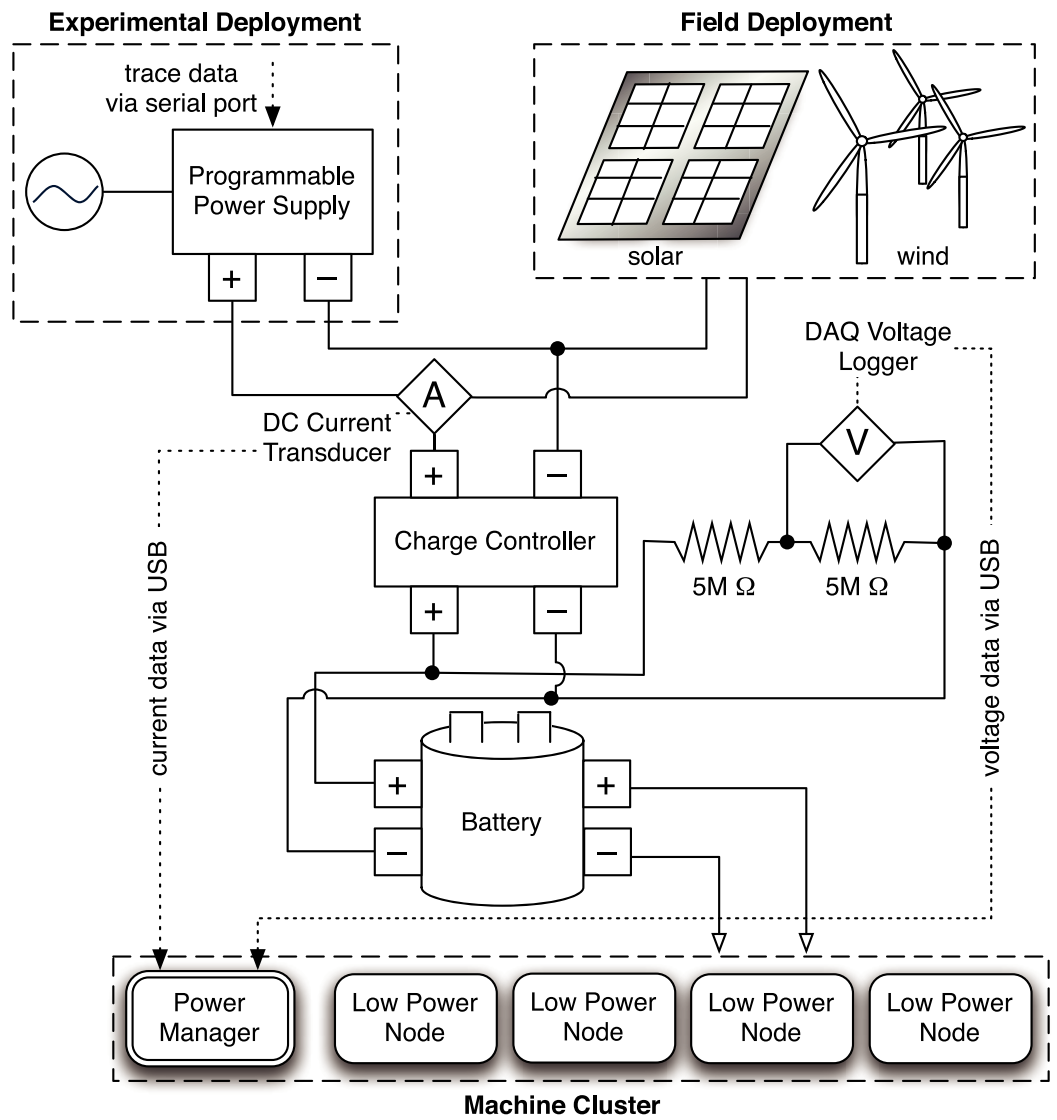


Figure 1 Electricity prices vary every five minutes to an hour in wholesale markets, resulting in the power available for a fixed monetary budget varying considerably over time

data center capital costs are enormous, maximizing the power delivery infrastructure's utilization by operating as many servers as possible is important. However, data centers

Energy sources



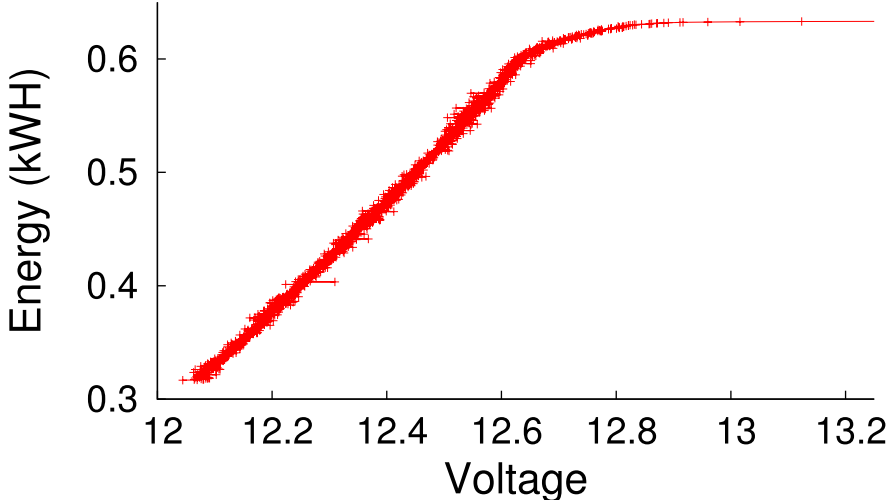


Figure 4

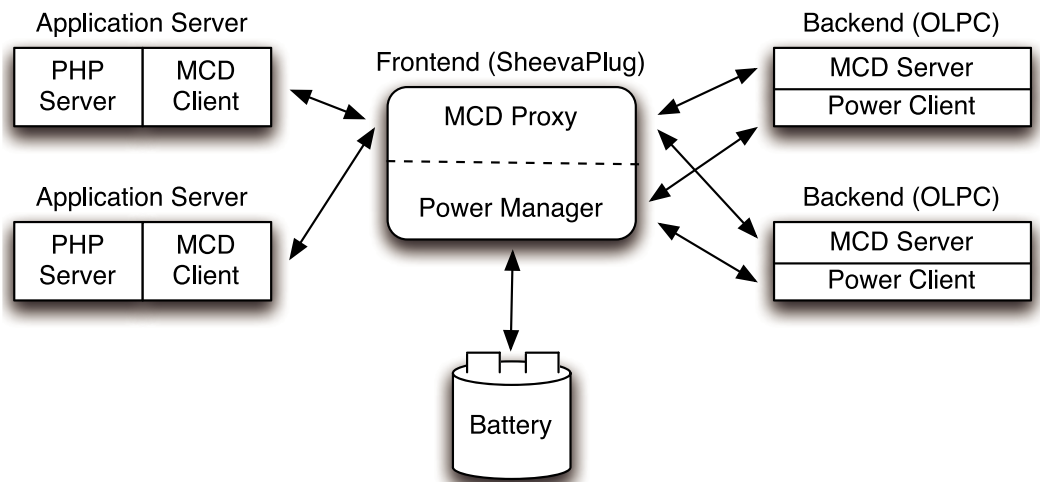


Figure 6

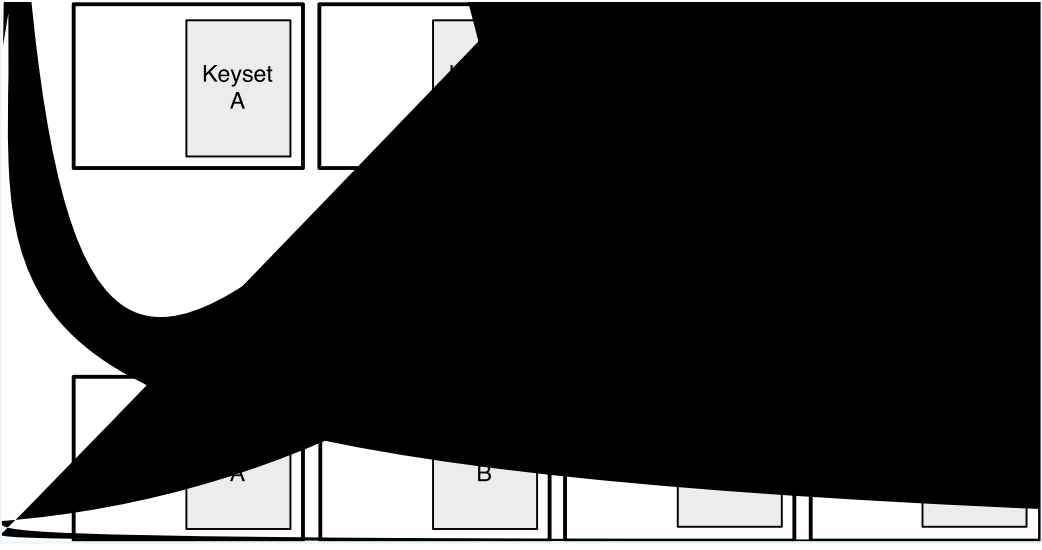


Table 4 Summary of the best policy for a given performance metric and workload combination.

the characteristics of a distributed multimedia cache, which serves videos requested by

generally limited by its network card and disk I/O. So, the cache server can potentially reduce its energy consumption by sending data at its full capacity for a fraction of a time interval (usually few seconds) and going to a low-power state for the remaining period of the time interval, as shown in [Fig. 8](#). In essence, the server could employ the blinking

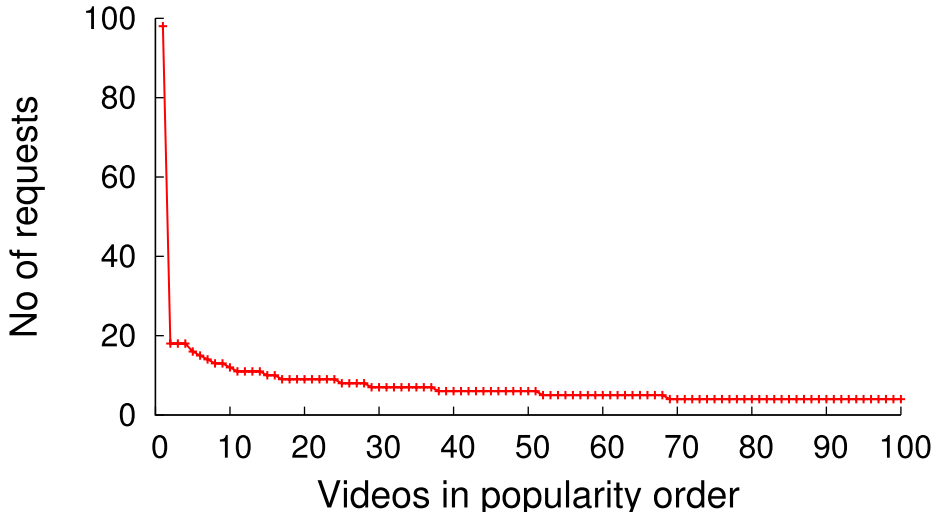
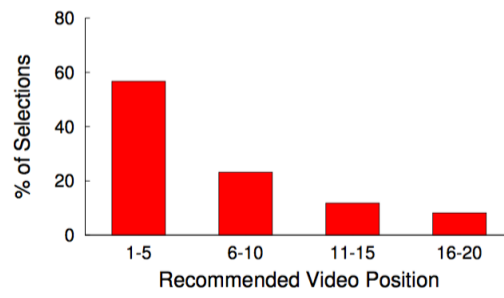
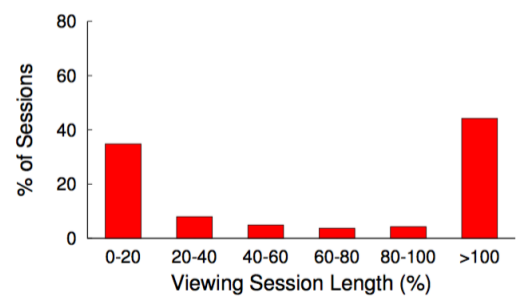


Figure 9

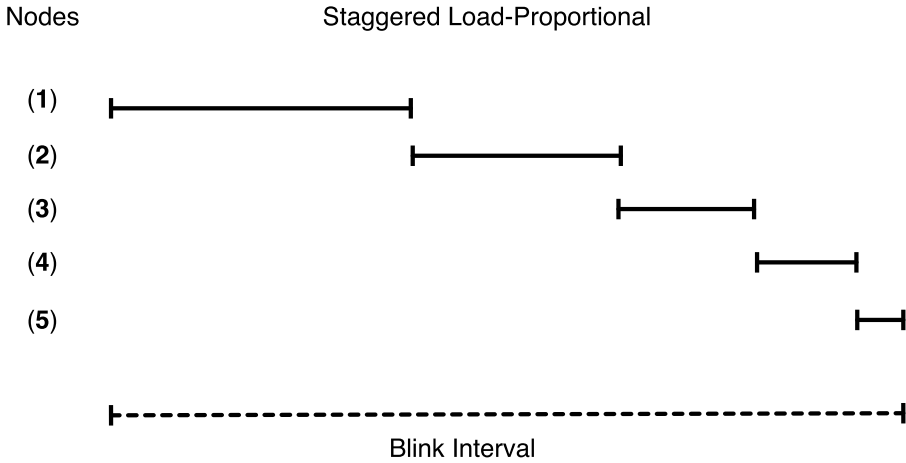


A



B

while also controlling chunk server placement and eviction. Clients, e.g., web browsers,



key requests at a configurable but steady rate according to either a Zipf popularity distribution, parameterized by α , or a uniform popularity distribution. As in a typical

As discussed in 'Blink Prototype,' we use a cluster of ten Mac minis for GreenCache. We use one Mac mini to run the proxy and power manager, whereas we run a cache server and power client on other Mac minis. The proxy connects to a WiMAX base station (NEC Rel.1 802.16eBS) through the switch. We use a Linux laptop with a Teletonika USB WiMAX modem to run as a client. We also use a separate server to emulate multiple WiMAX clients.

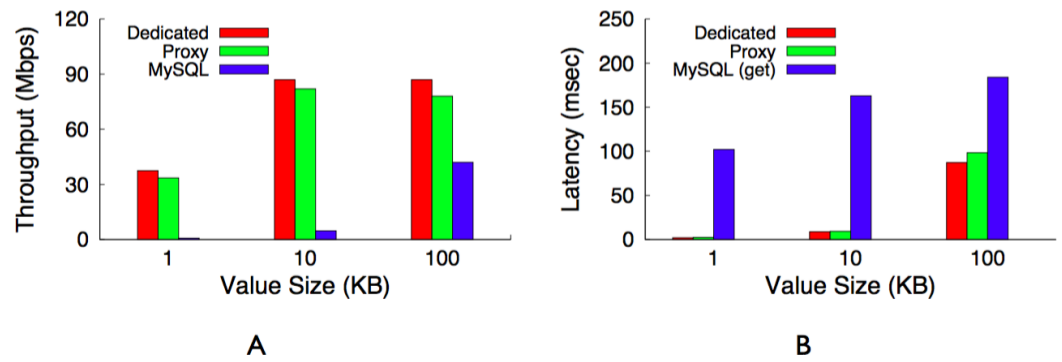


Figure 14 Maximum throughput (A) and latency (B) for a dedicated memcached server, our memcached proxy, and a MySQL server. Our proxy imposes only a modest overhead compared with a dedicated memcached server. (A) Throughput. (B) Latency.

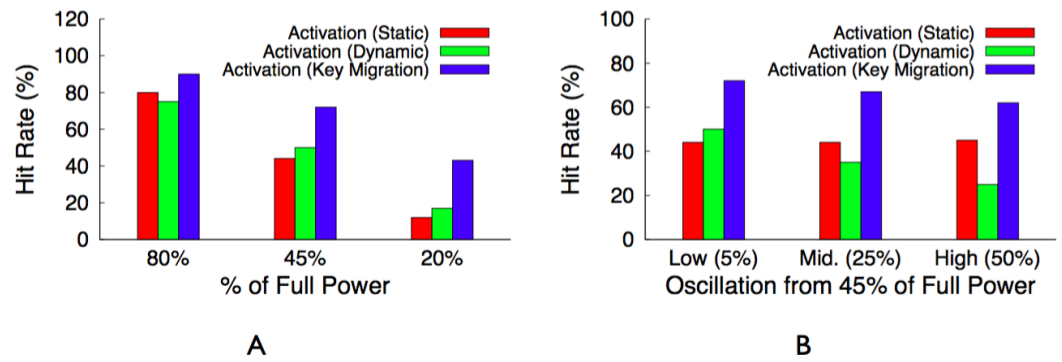
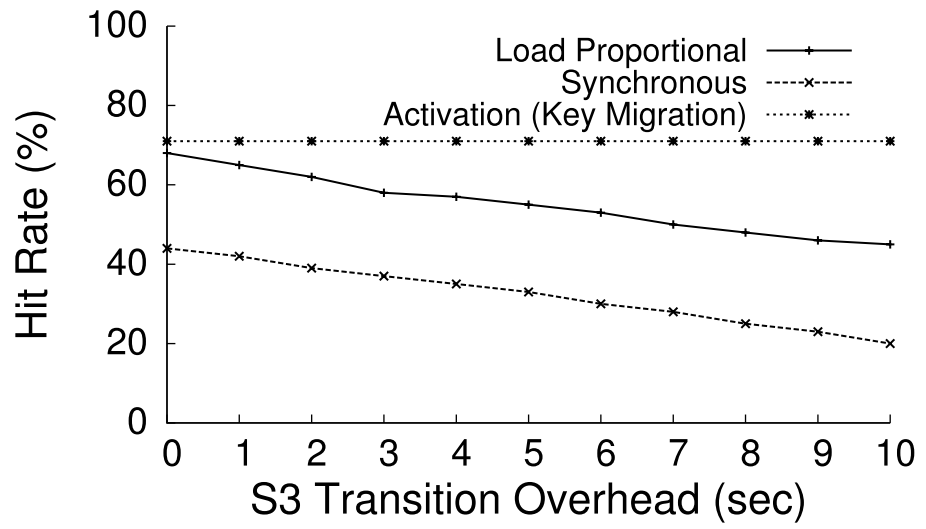


Figure 15



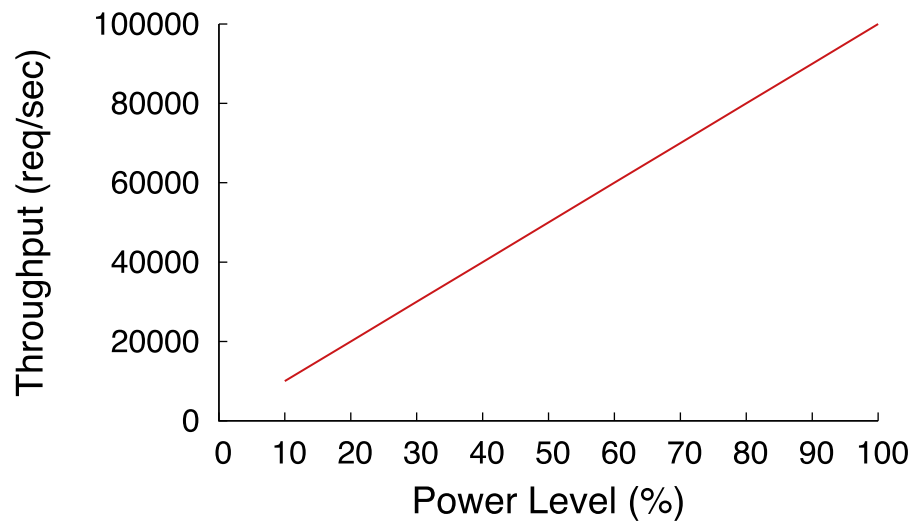
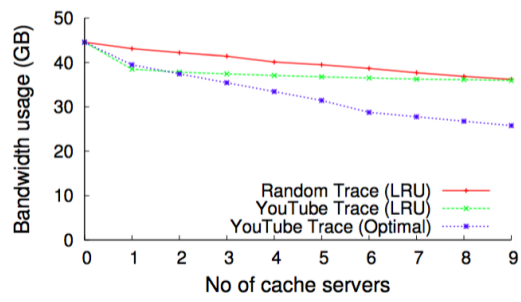
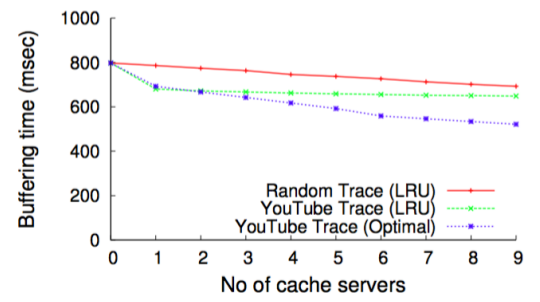


Table 5 Standard deviation, 90th percentile, and average buVering time at diVerent power levels and blink intervals.

BuVering time (s)	Power (%)				
+	20	40	60	80	100



A



B

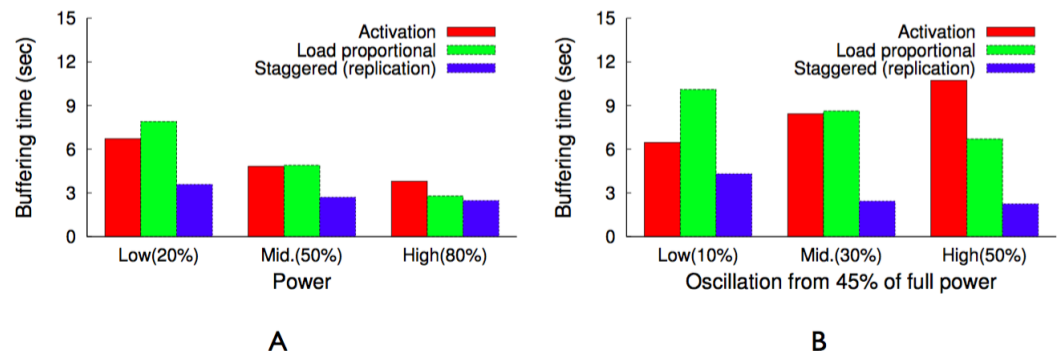


Figure 24 Buffering time at various steady and oscillating power levels. (A) Steady power. (B) Oscillating power.

Figure 24A shows the average buffering time at diV

Figure 25 BuV

center's power delivery infrastructure, including the possibility of using dense clusters of

